

**DEPARTMENT OF M.Sc. COMPUTER SCIENCE** 

## MASTER OF COMPUTER APPLICATIONS (MCA) PROGRAMME

MCAH202 :SYSTEM SOFTWARE			
Hours/Week: 4		I.A. Marks: 30	
Credits : 4		Exams. Marks: 70	
<b>Course Outcomes:</b>			
CO1: To compare the machine dependent and machine independent assembler features   CO2: To implement assembly language programs using MASM   CO3: To implement the assembly code using MSDOS linker   CO4: To analyze the functions and capabilities of debugging system   CO5: To estimate the user interface criteria   UNIT-I   12 Hours			
Introduction			
System software and machine architecture The Simplified Instructional Computer (SIC) -			
Machine architecture - Data and instruction formats - addressing modes - instruction sets - I/O and			
programming.			
Assemblers			
Basic assembler functions - A simple SIC assembler – Assembler algorithm and data structures Machine dependent assembler features Instruction formats and addressing modes - Program relocation- Machine independent assembler features - Literals Symbol defining statements - Expressions –One pass assemblers and Multi pass assemblers - Implementation example - MASM assembler.			
	UNIT-II	12 Hours	
Loaders and linkers			
Basic loader functions - Design of an Absolute Loader - A Simple Bootstrap Loader - Machine			
dependent loader features - Relocation - Program Linking -Algorithm and Data Structures for			
Linking Loader -Machine-independent loader features -Automatic Library Search - Loader			
Options - Loader design options - Linkage Editors -Dynamic Linking - Bootstrap Loaders -			
Implementation example - MSDOS linker.			
	UNIT-III	12 Hours	
Macro processors Basic macro processor functions - Macro Definition and Expansion Macro			
Processor Algorithm and data structures, Machine independent macro processor features -			
Concatenation of Macro Parameters Generation of Unique Labels Conditional Macro			
Expansion - Keyword Macro Parameters-Macro within Macro-Implementation example -			
MASM Macro Processor – ANSI C Macro language.			

	UNIT-IV	12 Hours
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## System software tools

Text editors - Overview of the Editing Process - User Interface – Editor Structure. -Interactive debugging systems - Debugging functions and capabilities –Relationship with other parts of the system – User-Interface Criteria.

## **REFERENCE BOOKS**

- 1. Leland L. Beck, "System Software An Introduction to Systems Programming", 3rd
- 2. Edition, Pearson Education Asia, 2000
- 3. D. M. Dhamdhere, "Systems Programming and Operating Systems", Second
- 4. Revised Edition, Tata McGraw-Hill, 1999.
- 5. John J. Donovan "Systems Programming", Tata McGraw-Hill Edition, 1972.
- 6. John R. Levine, Linkers & Loaders, Harcourt India Pvt. Ltd., Morgan KaufmannP ublishers, 2000.

