CSS204: IMAGE PROCESSING

Hours/Week: 4	I.A. Marks: 30

Credits: 4		
Cieuits. 4		

Course Learning Objectives: Students will able to try,

- 1. Fundamental concepts of a digital image processing system.
- 2. Analyze the basic algorithms used for image processing & image compression with morphological image processing.
- 3. To study the image fundamentals and mathematical transforms necessary for image processing.
- 4. Design algorithms to solve image processing problems and meet design specifications.

Course Outcomes: After completing the course, the students will be able to,

- CO1: Understand the need for image transforms different types of image transforms and their properties.
- CO2: Develop any image processing application and understand the rapid advances in Machine vision.
- CO3: Learn different techniques employed for the enhancement of images.
- CO4: Identify different causes for image degradation and overview of image restoration techniques.
 - CO5: Explain different Image enhancement techniques.
 - CO6: Design & Synthesize Color image processing and its real world applications.
 - CO7: Come across the image representation with their model approaches.

UNIT-I

Digitized image and its properties: Basic concepts, Image digitization, Digital image properties. Image Preprocessing: Image pre-processing; Histogram processing, Enhancement using arithmetic / logic operations, Basics of spatial filtering, Smoothing spatial filters, Sharpening spatial filters. Brightness and geometric transformations, local preprocessing.

UNIT-II

UNIT-III

SEGMENTATION: Thresholding, Edge-based segmentation, Region based segmentation, Matching.

IMAGE ENHANCEMENT: Image enhancement in the frequency domain: Background, Introduction to the Fourier transform and the frequency domain, Smoothing Frequency- Domain filters, Sharpening Frequency Domain filters, Homomorphic filtering. IMAGE COMPRESSION: Image compression: Fundamentals, Image compression models, Elements of information theory, Error-Free Compression, Lossy compression.

UNIT-IV

SHAPE REPRESENTATION: Region identification, Contour-based shape representation and description, Region based shape representation and description, Shape classes. MORPHOLOGY: Basic morphological concepts, Morphology principles, Binary dilation and erosion, Gray-scale dilation and erosion, Morphological segmentation and watersheds.

. REFERENCE BOOKS:

- 1. Milan Sonka, Vaclav Hlavac and Roger Boyle, Image Processing, Analysis and Machine Vision 2nd Edition, Thomson Learning, 2001.
- 2. Rafel C Gonzalez and Richard E Woods, Digital Image Processing, 2nd Edition, Pearson Education, 2003.

12Hrs.

12Hrs.

12Hrs.

12Hrs.

Exam. Marks: 70

- 3. Anil K Jain, Fundamentals of Digital Image Processing Pearson Education/Prentice- Hall of India Pvt. Ltd., 1997.
- 4. B. Chanda, D Dutta Majumder, Digital Image Processing and Analysis Prentice-Hall India, 2002.

