Reg. No. [ ][ ][ ][ ][ ][ ][ ][ ][ ]

BCMCAVN 202

Second Semester B.Com. Degree Examination, September 2022
(NEP – 2020) (2021-22 Batch Onwards)
COMPUTER APPLICATIONS (Vocational)
Desktop Publishing (DSCC)

Time : 2 Hours   Max. Marks : 60

PART – A

1. Answer **any six** questions.   **(6×2=12)**

   a) What is master page in Indesign ?

   b) Mention any four panels in Indesign.

   c) Write the steps to rotate an object in coreldraw.

   d) What is the use of break apart text in coreldraw ?

   e) What is workspace in Photoshop ?

   f) How to revert a file in Photoshop ?

   g) What is stage in flash CS6 ?

   h) Differentiate between paint bucket tool and ink bottle tool in flash CS6.

PART – B

Note : Answer **any one full** question from **each** Unit, **12** marks **each**.

Unit – I

2. a) Explain any six components of Indesign CS4 workspace.

   b) How to create and remove type on a path in Indesign ?   **(6+6)**

3. a) Explain different operations to transform an object in Indesign.

   b) How to create and apply paragraph style in Indesign ?   **(6+6)**

Unit – II

4. a) Write the steps to draw a curve and calligraphic lines in coreldraw.

   b) Explain how to select, group and rotate the objects in coreldraw.   **(6+6)**

5. a) Write the steps to crop, resample and resize a bitmap image in coreldraw.

   b) How to fit text to an objects path in coreldraw ?   **(6+6)**

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Unit – III

6. a) Explain in brief Move Tool and Eyedropper Tool in Photoshop.

    b) Compare Bitmap and Vector Images.

    c) Explain how to change resolution and the size of a document.   **(5+4+3)**

7. a) Write a note on selection tools.

    b) Explain any three retouching tools.   **(6+6)**

Unit – IV

8. a) Explain transform, swatches, scene and color panels in Flash CS6.

    b) Explain different drawing tools in flash CS6.   **(6+6)**

9. a) How to create a instances of symbol and step to break apart a symbol instance ?

    b) What is Frames ? Explain different types of frames in timeline.   **(6+6)**

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