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CSS 205

Second Semester M.Sc. Examination, September/October 2022 COMPUTER SCIENCE Computer Graphics And Multimedia With Java

Time: 3 Hours Max. Marks: 70 *Instruction*: Answer any five questions. All questions carry equal marks. 1. a) What is Computer Graphics? Indicate five practical applications of Computer Graphics. 7 b) With a neat diagram, explain the working principle of CRT. 7 2. a) Differentiate between Random scan and Raster scan. 6 b) Write a note on the following: 8 i) Pixel ii) Device coordinates iii) Isotropic iv) Anisotropic 3. a) Explain Bresenham's Line drawing algorithm with an example. 7 b) What is clipping? Explain Cohen Sutherland line clipping algorithm. 7 4. a) What is Polygon clipping? Explain Sutherland Hodgeman Polygon Clipping. 7 b) What is geometric transformation? Explain basic two dimensional 7 transformations with an example.

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5.	a)	Explain Window to View point transformation of 2-D objects.	7
	b)	Explain Hidden Line removing with an algorithm.	7
6.	a)	Explain Z buffer algorithm with example.	7
	b)	What is visible surface detection? Explain back face detection method.	7
7.	a)	List and explain applications areas of Multimedia.	7
	b)	Explain evolving technologies for multimedia systems.	7
8.	a)	Explain various multimedia data interface standards and file formats.	7
	b)	Explain features of multimedia authoring tools.	7